Panther eSports Constitution

Mission Statement

Panther eSports is a student organization dedicated to the growth and development of the gaming culture and community at the University of Northern Iowa. We seek to improve this culture and community through regular programs and events hosted on and off-campus with the aim of encouraging students to leave their dorm rooms, create connections with other students and organizations, and to create new experiences for our members.

Organization Goals

Long Term Goals
A. On-Campus Gaming Center. This will be a building that’s main purpose is to house recreational game rooms, conference rooms, serve as a practice space for competitive and casual teams, and as an arena for the teams to play with appropriate space for spectators.

B. 350 Active Members. The club’s programs are built around the number of active members; to be able to grow and incorporate more programs into our club we need a larger active member base. Active members are any students or non-students affiliated with Panther eSports that actively go to meetings, attend events, or have a significant online presence.

C. 99% Campus Awareness. We feel it is necessary that every student has the opportunity to know that Panther eSports is UNI’s gaming club.

Short Term Goals
A. Technology Independence. Thus far, Panther eSports has relied on student equipment for our events; this comes at great risk to these students and we wish to be able to host events without the need to borrow equipment. Being independent of student equipment shows the University that there is a demand for an on-campus gaming center.

B. Interdorm Competition. Creating a gaming competition between each of the dorms will fulfill our mission of creating programs that encourage students to leave their dorms and play games with other students on-campus, building community bonds in each of the dorms. The interdorm competition will help raise our active membership as well as increase awareness across campus.
C. **Integration into Athletics.** We have multiple competitive teams that play other colleges around the U.S. and Canada in tournaments with prizes in the tens of thousands of dollars. These teams regularly practice and work hard toward these competitions. Integrating these teams into the athletics department would open up new doors for these teams to compete at their fullest potential as well as legitimize their efforts and their accomplishments. Doing this shows the need for space to house our teams inside a Gaming Center built for their specific needs.

D. **Merchandising and Branding.** We aim to establish a brand for ourselves that students and faculty can easily recognize as Panther eSports. A big aspect of establishing our brand is merchandise; being able to sell merchandise can help us to achieve this sort of recognition. This helps us work toward total student awareness on-campus.

**Completion and Institution of Goals**

At any general meeting an elected member of the Executive Board may motion that a goal has been completed. At this point there is a vote and if the majority vote that the goal is completed that goal shall be removed from Organization Goals section of the constitution. At no point shall either the short term or long term goal categories be empty. If one of these categories become empty the Executive Board must create and vote upon a new goal to fill this vacancy.

At any general meeting any elected member of the Executive Board may motion that a goal should be instituted. At this point there is a vote and if the majority vote to institute the goal that goal shall be added to the Organization Goals section of the constitution. There are no limits to the number of short term or long term goals, but each goal must be reasonably feasible to obtain.

The creation and removal of goals does not go through the amendment process and may happen at any general meeting of Panther eSports.

**Article I: Definition of Panther eSports**

**Section 1. Name**

This organization shall be titled Panther eSports. In its abbreviated form Panther eSports shall be known as PeS. Any other abbreviations or shortenings shall not be considered as representative of this organization.

**Section 2. Purpose**
A. The purpose of Panther eSports is to act as the organizational representative of the gaming community at the University of Northern Iowa, to design and execute programs that benefit the gaming community, and to give a forum for members of this community to voice grievances, share ideas, and to ensure gamers always have a voice at this university.

Section 3. Powers
A. In following with the guidelines established by the University of Northern Iowa and the Northern Iowa Student Government, Panther eSports is empowered by the student body with the responsibility of taking the steps necessary to shape the gaming community and to give a voice to the students it represents.

Article II: Executive Board

Section 1. Executive Board of Panther eSports
A. All elected and appointed officers of Panther eSports are part of the Executive Board of Panther eSports and retain the right to represent the organization in official matters outlined by the roles of their office.

Section 2. Elected Positions
A. The elected officers of Panther eSports also have the right to vote in official club matters. The elected officers of Panther eSports shall consist of a President, Vice President, Secretary, Treasurer, Head Game Coordinator, Student Relations Director, Social Media Director, eSports Director, and Head Moderator
B. There also exists the office of Marketing Director; this office comes into existence when the Treasurer feels the demand arises. This demand arises when the merchandising and marketing responsibilities weigh too heavily upon the Treasurer. At any point the Treasurer may motion for the implementation of the Marketing Director at a general meeting and requires a majority vote of the Executive Board to pass. To fill this position upon its creation refer to Article II, Section 6.

Section 3. Appointed Positions
Appointed officers of Panther eSports do not possess the right to vote in official club matters at general meetings, however, they possess the right to discuss and debate any official club matter at the general meeting as if they were an elected official.
A. **Event Coordinators** are appointed by the President of Panther eSports to organize club events and have final authority on any matter regarding their assigned event. Larger events, defined as events with over one hundred attendees, may have multiple event coordinators appointed to run the event. The position of Event Coordinator exists within the confines of an event and one month after the specified event ends the position will cease to exist, revoking all privileges and rights the role possessed.

B. **Hall Coordinators** are appointed by the Head Game Coordinator and are in charge of organizing the events inside their assigned dorm. Hall Coordinators also represent the Panther eSports community within their residence halls through attendance at the hall senate meetings and through coordination with hall administrators and residents. Hall Coordinators must be residents within their appointed hall. Hall Coordinators will retain their position unless they move halls, step down, are unable to perform their duties, or have their appointment revoked.

C. **Game Coordinators** are appointed by the Head Game Coordinator and are in charge of organizing events centered around their specific game. Game Coordinators will retain their position unless they step down, are unable to perform their duties, or have their appointment revoked.

D. **Moderators** are appointed by the Head Moderator to moderate, or manage, online functions of the club. These functions may include, but are not limited to, social media, voice chats, text chats, and game servers. Moderators will retain their position unless they step down, are unable to perform their duties, or have their appointment revoked.

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**Section 4. Qualifications**

Officers of the Executive Board of Panther eSports must be currently registered full-time students of the University of Northern Iowa.

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**Section 5. Term**

All executive positions will hold office from the day after spring semester ends until the last day of the spring semester the following year.

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**Section 6. Vacancies**

A. In the occurrence of a vacancy, the executive team must hold an election two general meetings from when the office becomes vacant.

B. In the occurrence of a vacancy in the office of President, the next available officer in the line of succession shall become President pro-tempore until an election can be held per the guidelines of Article II, Section 6. Part A.
Section 7. Powers and Responsibilities
The Executive Board has the power to make decisions regarding community partnerships, presidential nominations, revoke appointed offices, approve the budget, approve club purchases, and to remove someone from office (see Article VI).

Section 8. Number of Positions Held
A. No member may hold more than one elected position.
B. Members may hold both an elected position and an appointed position. There are no restrictions for the number of appointed positions a member may hold.

Article III: Elections
The power to hold elections shall be vested in the Executive Board of Panther eSports.

Section 1. Dates
The Panther eSports General Election shall be held annually during the second week of April at the general meeting held during that week.

Section 2. Positions up for Election
The offices of President, Vice President, Secretary, Treasurer, Head Game Coordinator, Student Relations Director, Social Media Director, eSports Director, and Head Moderator shall be up for election.

Section 3. Methodology
A. The teller for each vote will be the highest executive in the line of succession that is not running for said office.
B. Elections will go in order of, President, Vice President, Secretary, Treasurer, Head Game Coordinator, Student Relations Director, Social Media Director, eSports Director, and Head Moderator.

Article IV: Membership

Section 1. Definition of a Member
A. Anyone that actively participates in club events, regularly attends general meetings, or has a noticeable online presence.
B. This club has open membership without any required fees to join and there are no restrictions to membership. However, there can not be more than ten percent non-student members in Panther eSports.

Section 2. Powers of a Member
A. Members of Panther eSports possess the right to attend general meetings and to discuss and debate matters brought forth at the general meeting.
B. Referendum. Upon petition of ten percent of the club’s members, said petition shall be submitted to the Executive Board for their approval or rejection in a special election for that purpose.
C. Initiative. Any matter may be brought before the Executive Board for consideration by a petition of five percent of the club’s members.
D. Recall. The recall of a specific executive officer must receive a petition of one hundred members, or ten percent of the total club’s membership, whichever number is higher at the time of the recall.

Section 3. Non-Discriminatory Statement
Membership to Panther eSports will not be denied based on race, gender, national origin, religion, political affiliation, sexual orientation, age, disability, or veteran status.

Article V: Signatory of the Oath of Office

Section 1. Oath Administration
A. Before the President-elect assumes office the incumbent President, or the highest in the line of succession, shall administer the Oath of Office to the President-elect. This Oath of Office requires a signature stating that the President-elect acknowledges the roles and responsibilities of the office.

Section 2. Oath of Office
A. I (name), promise to uphold and execute the Constitution and Bylaws of Panther eSports and the duties of my position to the best of my ability. I pledge my dedication through my time, talents, and other efforts to faithfully preserve and improve the quality of the gaming community and culture at the University of Northern Iowa.
Article VI: Impeachment

Section 1. Process of Impeachment
A. Any elected officer may bring forth claims that another executive is unable or unwilling to completely fulfill their obligations to Panther eSports. These claims are to be brought forward at any general meeting. These claims surpass the Vice President’s role of setting the meeting itinerary and must be immediately brought to the meeting floor.
   a. For removal of the President the executive board must reach a three-fourths majority vote.
   b. For removal of any elected position other than the President the executive board must reach a two-thirds majority vote.
   c. For removal of any appointed position a simple majority of the executive board is required.

Article VII: Amendments

Any executive or member may present an amendment to the Vice President who will decide when to present the amendment to a general meeting. Amendments must be ratified by a simple majority of present members in either a general or special election. Each amendment shall be presented in bill form and shall have two readings at separate general meetings before being approved or denied, and the proposed amendment must be published in the meeting minutes at least two weeks before the vote.

Upon the implementation of the Office of Marketing Director an amendment shall be automatically passed to remove Article II, Section II, Part B as well as this paragraph. It will also be necessary to add the roles and responsibilities of the Marketing Director to all appropriate articles and sections in the Constitution and Bylaws. Within the line of succession the Marketing Director will be beneath the Treasurer and above the Head Game Coordinator.

Article VIII: Ratification

This Constitution shall be ratified by a majority vote of present members at a specified meeting called for that purpose.
Panther eSports Bylaws

Article I: Executive Board

Section 1. Elected Positions

A. President

a. The President shall be the chief officer and official spokesperson of Panther eSports.
   i. Acts as the liaison between Panther eSports and administrators.
   ii. Approves all committee meetings.
b. Represents Panther eSports to the student body.
   i. Attends all major club-sponsored events and general meetings.
   ii. Attends other organizational meetings to represent the interests of Panther eSports and to be a voice for the community in other organizations.
c. Responsible for smooth operation of the Executive Board of Panther eSports.
   i. Vacant roles and responsibilities will be passed to the President until the vacancy is filled.
   ii. In the event of a tie in any vote by the Executive Board the President shall unilaterally make the decision.
   iii. Can motion to establish a new Executive Office. Establishment of a new office requires going through the amendment proceedings outlined in the Panther eSports Constitution, Article VII.
d. Holds administrative roles for all online accounts owned or controlled by Panther eSports.
   i. The President decides who will represent Panther eSports online on matters of streaming or video-making; this power does not extend to appointing moderators.
e. Can immediately remove the authority of a moderator appointed by the Head Moderator with sufficient reasoning and evidence to show that said moderator was abusing or misusing their privileges as moderator.

f. The President has co-authority with the Treasurer for all Panther eSports financial accounts.

g. The President has veto power on any use of the logo of Panther eSports.
   i. Any executive can motion to temporarily revoke the President’s veto power, a simple majority is required for the motion to carry.

h. The President is one of the representatives of Panther eSports to attend meetings of Panther Guild.

B. **Vice President**

a. Serve as the official representative of Panther eSports in the absence of the President.

b. Ensures that all members of the Executive Board are able and willing to completely fulfill their obligations to Panther eSports.
   i. It is the responsibility of the Vice President to judge the commitment of other Executives. If the Vice President feels they are not meeting the expectations laid out by the roles of their office they will reaffirm them of their obligations to Panther eSports.
   ii. In the event that an Executive is unable or unwilling to fulfill their obligations to Panther eSports the Vice President must begin the impeachment process outlined in the Constitution, Article VI.

c. Sets the itinerary for general meetings.
   i. The Vice President has the authority to dictate the proceedings at every general meeting.

d. The Vice President will also approve or deny another Executive members requests for an excused absence.

e. The Vice President is one of the representatives of Panther eSports to attend meetings of Panther Guild.
C. Secretary
   a. Keep track of the calendar of events for Panther eSports and the University of Northern Iowa.
      i. Inform all executives and members of the events and meetings of Panther eSports.
      ii. Inform the Executive Board of potential University events that Panther eSports may benefit from through attendance or partnership.
   b. Keep track of the member size of Panther eSports.
   c. Record and document necessary or important contact info of executives of Panther eSports, members, members of other organizations, and University administrators.
   d. Record meeting minutes and send out copies of meeting minutes to the Executive Board and club members.

D. Treasurer
   a. The Treasurer manages all assets of Panther eSports.
      i. Maintains a physical and digital record of all assets, as well as their location.
      ii. Has the power to approve or deny requests made to use or move club equipment.
      iii. Until the establishment of the Office of Marketing Director, the Treasurer will manage the club brand, logo, and the purchasing and sale of merchandise.
   b. The Treasurer will handle budgetary requests and advise the Executive Board on matters of University policy regarding budgeting and financing.
   c. Has the power to motion for the establishment of the Office of Marketing Director at any general meeting.
   d. The Treasurer retains co-authority with the President for all Panther eSports financial accounts.
e. The Treasurer maintains records of all donations that requested tax receipts.
   i. The Treasurer is responsible for writing all tax receipts and sending them to their respective locations.

E. **Head Game Coordinator**
   a. Appoints and evaluates Hall Coordinators and Game Coordinators.
      i. Ensures that Hall and Game Coordinators are completing their responsibilities.
      ii. Bears the responsibility of covering the responsibilities of vacant hall and game coordinators.
      iii. Keeps records of appointments and reports these appointments to the Executive Board of Panther eSports at the next general meeting.
   b. Coordinates smaller events around campus with Hall and Game Coordinators.
      i. Events within residence halls.
      ii. Events pertaining one specific game or genre.
      iii. Interdorm Competitions and tournaments.
      iv. Makes equipment rental requests to the Treasurer

F. **Student Relations Director**
   a. To reach the maximum potential active member size of Panther eSports.
      i. Reach out, inform, and recruit students of Panther eSports and its activities.
   b. Organize recruitment activities throughout the school year targeting the widest range of students.

G. **Social Media Director**
   a. Posts content to the online social media platforms utilized by Panther eSports.
      i. Takes and posts pictures from club events, meetings, or other club programs.
ii. Handles comments, questions, or suggestions left by members.

b. Keeps social media platforms up-to-date and updates members with club events and meetings.

c. Expands the social media platforms used by Panther eSports to appeal to the largest number of members while remaining small enough to be easily manageable.

H. **eSports Director**

a. Organizes and establishes collegiate eSports teams.
   i. Finds willing managers to run the teams, and provides these managers with the means to fill out their players and auxiliary staff.
   ii. Appoints team managers and evaluates team managers to ensure they are fulfilling their role.
   iii. Ensures that there is an environment for students and club members to form new teams and that current teams can continue to grow.

b. Represents the competitive eSports teams.
   i. Acts as their voice within the Executive Board of Panther eSports.
   ii. Acts as their liaison to the University and Athletic administration.

c. Keeps records of teams.
   i. Records names of teams, managers, coaches, and players.
   ii. Keeps a record of all team events and matches.

d. Creates and manages the means for spectators and fans to be able to support their favorite eSports teams.

I. **Head Moderator**

a. Maintains the smooth operations of online services utilized by Panther eSports.
   i. Appoints moderators to enforce club policy online.
   ii. Evaluates moderators to ensure they are effectively enforcing club policy and not abusing or misusing their powers.
Section 2. Appointed Positions

A. Hall Coordinators
   a. Acts as the representative of their hall to Panther eSports.
      i. Brings forth points of interest regarding their hall to the Head Game Coordinator and the Executive Board of Panther eSports.
      ii. If their hall wishes to host a gaming event, the Hall Coordinator must coordinate with their hall and offer the assistance of Panther eSports in running the event.
      iii. Brings forth questions, comments, or concerns that residents of their hall may have for Panther eSports to the Head Game Coordinator.
   b. Represents Panther eSports in their halls.
      i. Coordinates with their hall’s Senate and RAs to host events by Panther eSports.
      ii. Officiates tournaments and competitions hosted by Panther eSports in their halls.

B. Game Coordinators
   a. Acts as the representative of their game’s community to Panther eSports.
      i. Brings forth points of interest regarding their community to the Head Game Coordinator and the Executive Board of Panther eSports.
      ii. If their community wishes to host a gaming event, the Game Coordinator must coordinate with their community and offer the assistance of Panther eSports in running the event.
      iii. Brings forth questions, comments, or concerns that their community may have for Panther eSports to the Head Game Coordinator.
   b. Represents Panther eSports to their game’s community.
i. Coordinates with their community to host events by Panther eSports.

ii. Officiates tournaments and competitions hosted by Panther eSports within their community.

C. Event Coordinators

a. Operates and manages the larger core events of Panther eSports. These individuals are responsible for the success of their assigned event.
   i. They are tasked with deciding what events will contain, where events will be held, when they shall happen, and who will be in charge of separate areas of the event.
   ii. Task various executive officers with responsibilities related to their office in preparation of event.

b. Contacts various businesses, organizations, and University departments to secure various event necessities.
   i. That events are properly funded.
   ii. That advertisement reaches the maximum intended audience.
   iii. The venue has adequate knowledge of the event and has the expected audience.
   iv. Prepare a floor plan and approve it with the venue.
   v. That the event has secured necessary logistics such as, but not limited to, staffing, catering, drinks, and equipment.

Section 3. Closed Positions

A. Marketing Director

a. Manages the purchasing and sale of merchandise.
   i. Works with businesses to have Panther eSports brand merchandise sold for the intent of raising funding for Panther eSports.

Section 4. Order of Succession
A. The order of succession goes Vice President, Secretary, Treasurer, Head Game Coordinator, Student Relations Director, Director of Social Media, Director of eSports, and Head Moderator
   a. Marketing Director will fill in after Treasurer and before Head Game Coordinator once the office has been established.
B. In the case of a vacancy in the office of the President of Panther eSports the next in the line of succession shall assume the office of President until the vacancy is filled.

Section 5. Proxy
Executive officers, excluding the President and Vice President, are allowed to send a proxy in case of their absence to a Panther eSports general meeting. A proxy shall be a UNI student whose purpose is to inform the absent officer of meeting information during their absence.

Section 6. Dereliction of Duty
A. Excessive Absences
   a. If an executive officer is absent without proxy or excuse from three general meetings a semester, the executive officer shall be put under review by the Vice President. If the executive officer is absent without proxy or excuse from five meetings in a semester, the executive officer shall lose their position on the Executive Board. An executive officer may be excused from attending a general meeting upon approval from the Vice President. An excused absence may be obtained anytime prior to the next general meeting. Excused absences may be accepted for no more than one-third of the total number of general meetings.
B. Unexcused Absences
   a. The following shall constitute an unexcused absence:
      i. Homework.
ii. Upcoming tests.
iii. Events and meetings of other organizations.
iv. Leaving a meeting before three-fourths of the meeting is complete.
v. Work, excluding military commitments.

C. Excused Absences

a. If an Executive Officer makes a reasonable effort to notify the Vice President and to find a proxy, they shall be allowed an excused absence, so long as the absence falls under one of these categories.
   i. Required events for academics.
   ii. Personal or family illness.
      1. Personal illness is described as any illness that physically prevents attendance, is contagious, or that a doctor signs off on.
      2. Family illness is described as any illness as stated in personal illness but that afflicts a close friend or family member.

D. Unnamed Absences

For absences unlisted in the previous two sections, the Vice President shall have the authority to determine whether an absence is excused or unexcused. The Vice President shall also have the authority to require any reasonable documentation for an excused absence. Any documentation policy must be given to the Executive Board in writing and applies to all executives.

E. Classes

If an Executive Officer has a class which consistently affects their attendance and duties as an Executive Officer, they will be asked to vacate their seat. The Vice President shall then inform the Executive Board of the vacancy and will begin the vacancy process.
Article II: Meetings

Section 1. Meeting Times

A. Meetings are to be held every Tuesday during the Fall and Spring academic semesters from six p.m. to seven thirty p.m. in the lower level of the Maucker Union.
   a. Any elected member of the Executive Board may motion to alter the date, time, or location of the general meeting, requiring a simple majority of the Executive Board to pass.

Section 2. Meeting Itinerary

A. The itinerary for every general meeting shall be set forth by the Vice President.
   a. The first ten minutes of every general meeting, excluding special meetings such as elections, shall be set aside for every elected member of the Executive Board to update the rest of the Executive Board on what they have worked on since the previous general meeting.
   b. After the first ten minutes the meeting shall be opened to the general public for twenty minutes, any member or Executive, priority given in that order, shall have the power to discuss matters they feel are important to Panther eSports. After these twenty minutes have elapsed the Vice President shall end public discussion and move forward with the itinerary they've set forth.
   i. Any member of the Executive Board may motion to extend the public forum by ten minutes, requiring a simple majority of the Executive Board to pass.
   ii. Any member of the Executive Board may motion to immediately end the public forum and move forward with the general meeting, requiring a simple majority of the Executive Board to pass.
c. Any member of the Executive Board may bring forward their programs, ideas, or thoughts to the Vice President before the general meeting for consideration to be included during the next general meeting.

Section 3. Voting

A. If the majority of the Executive Board abstains from a vote the results from the vote will not carry and the Executive Board will proceed to a five minute debate, after the debate another vote shall be taken, however, the vote will carry even if a majority of executives abstain.
   a. Before, during, or after the debate an elected officer of the Executive Board may motion to move the debate and/or subsequent vote to a future general meeting to be decided by the Vice President.

B. If a member of the Executive Board is absent from a general meeting their vote shall be an abstain.

Article III: Elections

Section 1. Nominations

A. Nominations for President and Vice President must be brought forth to the Executive Board before the election. The Executive Board will vote whether or not to allow the nominations.
   a. When considering nominations for the offices of President and Vice President, the Executive Board shall consider a nominee’s support for Panther eSports, how active and involved they have been in club activities, and how well they present themselves to the Executive Board.
      i. The Executive Board shall also deny nominations from students that seem overly involved in a wide multitude of activities around the University. The roles of President and Vice President require
dedication and time commitment that highly active and involved students could not commit to.

b. Nominees for the office of President will also be considered nominees for Vice President should they choose to run for the office of Vice President, providing the nominee loses the election for President.

B. Nominations for Secretary, Treasurer, Head Game Coordinator, Student Relations Director, Social Media Director, eSports Director, and Head Moderator are to be brought forward on election day during the election for each specific position.

C. Appointed Positions are not voted upon at the elections.

Section 2. Responsibilities of Officer-elects.

A. Upon election to an office, before taking the roles and responsibilities of that office, the officer-elects has the responsibility of ensuring their preparedness for their offices.

   a. Attend general meetings post-election and get an understanding of their office's role in the functionality of Panther eSports.

   b. Regularly meet and communicate with incumbent officers to understand each aspect of Panther eSports.

   c. Read and understand the Constitution and the Bylaws of Panther eSports.

Article IV: Financing and Equipment

A. All equipment and assets owned by Panther eSports shall remain as property of Panther eSports. No member or executive may claim any form of ownership over any asset of Panther eSports.

   a. Decisions regarding the usage of club assets requires a majority approval by the Executive Board of Panther eSports.
B. Members of Panther eSports may donate items or money to the club through their own finances. If they choose to do so, they acknowledge that Panther eSports is not responsible for paying back these expenses.
   a. Members who have donated items or money may request a refund through the Executive Board within one month of the donation. The Executive Board must reach a two-thirds majority approval to refund the donation and they may only be paid back up to seventy-five percent of the donation’s value.
      i. Any member of the Executive Board may motion to refund beyond the seventy-five percent cap, but requires a unanimous vote from the Executive Board to carry the motion.

C. Any organization or department of the University of Northern Iowa may request to use equipment or expertise of Panther eSports.
   a. Panther eSports reserves the right to deny requests to use club equipment or expertise at any time before or during an event.
   b. All assets of Panther eSports that is being used for events must have at least one member of the Executive Board there.
   c. Assets of Panther eSports being utilized for events must have one member of the Executive Board present at all times to ensure the safety and proper usage of club equipment.

D. Equipment and assets of Panther eSports funded by the Northern Iowa Student Government must remain on the University of Northern Iowa’s campus.

E. Single donations to Panther eSports that exceed fifty dollars will receive a donation tax receipt.

F. Any single donation to Panther eSports that is greater than $50 will get a tax receipt.
   a. The donation can be either money or physical property.
   b. Tax receipts can be given for any donation per request.
   c. Service or time donated does not qualify for a tax receipt.
d. The receipt will be sent to the individual no later than January 31.
e. The money or property has to be donated to Panther eSports and not an individual of the club.
f. These guidelines follow Federal and State law regarding nonprofit donations. Panther eSports policy reflects these laws, and changes to the laws will result in changes to club policy.

Article V: Amendments

Amendments to the Bylaws may be made by a two-thirds vote of the Executive Board. Each amendment shall presented in bill form and shall have two readings before the vote on the amendment at the next general meeting is taken. The vote shall come no earlier than the next regularly scheduled meeting.